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(FILE 'USPAT' ENTERED AT 10:13:55 ON 01 FEB 1999)

E HUNT, GREGORY
L1 612 S MANAG? (P) MULTIMEDIA
L2 64 S SCRIPT AND L1
L3 110 S TEMPORAL (P) ORGANIZATION
L4 8 S L1 AND L3
L5 62 S VIDEO SEQUENCE (P) EDIT?
L6 132 S PLAY LIST OR DECISION LIST
L7 7 S L5 AND L6
L8 0 S L1 AND L7

=> d cit 117 8-9

8. 5,581,658, Dec. 3, 1996, Adaptive system for broadcast program identification and reporting; Michael O'Hagan, et al., 706/20; 704/232 [IMAGE AVAILABLE]

9. 5,515,477, May 7, 1996, Neural networks; John Sutherland, 706/41; 128/925; 706/16, 27 [IMAGE AVAILABLE]

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1. 5,745,126, Apr. 28, 1998, Machine synthesis of a virtual video camera/image of a scene from multiple video cameras/images of the scene in accordance with a particular perspective on the scene, an object in the scene, or an event in the scene; Ramesh Jain, et al., 1/1; 348/42, 47 [IMAGE AVAILABLE]

2. 5,729,471, Mar. 17, 1998, Machine dynamic selection of one video camera/image of a scene from multiple video cameras/images of the scene in accordance with a particular perspective on the scene, an object in the scene, or an event in the scene; Ramesh Jain, et al., 348/13; 345/419; 348/19 [IMAGE AVAILABLE].

3. 5,581,658, Dec. 3, 1996, Adaptive system for broadcast program identification and reporting; Michael O'Hagan, et al., 706/20; 704/232 [IMAGE AVAILABLE]

4. 5,515,477, May 7, 1996, Neural networks; John Sutherland, 706/41; 128/925; 706/16, 27 [IMAGE AVAILABLE]

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1. 5,835,163, Nov. 10, 1998, Apparatus for detecting a cut in a video; Shih-Ping Liou, et al., 348/700, 699, 701 [IMAGE AVAILABLE]
2. 5,577,191, Nov. 19, 1996, System and method for digital video editing and publishing, using intraframe-only video data in intermediate steps; Mauro Bonomi, 345/502; 348/384; 382/166 [IMAGE AVAILABLE]
3. 5,577,190, Nov. 19, 1996, Media editing system with adjustable source material compression; Eric C. Peters, 345/501, 507 [IMAGE AVAILABLE]
4. 5,519,828, May 21, 1996, Video editing operator interface for aligning timelines; Bruce L. Rayner, 345/326, 328, 348 [IMAGE AVAILABLE]
5. 5,467,288, Nov. 14, 1995, Digital audio workstations providing digital storage and display of video information; Peter J. Fasciano, et al., 345/328, 302; 707/512 [IMAGE AVAILABLE]
6. 5,388,197, Feb. 7, 1995, Video editing system operator inter-face for visualization and interactive control of video material; Bruce L. Rayner, 345/328, 348, 439; 386/54 [IMAGE AVAILABLE]
7. 5,051,845, Sep. 24, 1991, Closed-loop post production process; Larry J. Gardner, et al., 386/52; 369/83 [IMAGE AVAILABLE]

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1. 5,832,309, Nov. 3, 1998, System for synchronization with nonstreaming device controller and a streaming data handler each supplying current location for synchronizing slave data and master data flow; Bradley Dale Noe, et al., 395/881 [IMAGE AVAILABLE]
2. 5,751,883, May 12, 1998, Multimedia direct access storage device and formatting method; Hal Hjalmar Ottesen, et al., 386/27; 348/7; 369/30; 386/125; 711/112, 114 [IMAGE AVAILABLE]
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4. 5,721,878, Feb. 24, 1998, Multimedia control system and method for controlling multimedia program presentation; Hal Hjalmar Ottesen, et al., 395/500; 348/7 [IMAGE AVAILABLE]
5. 5,721,815, Feb. 24, 1998, Media-on-demand communication system and method employing direct access storage device; Hal Hjalmar Ottesen, et al., 345/327; 348/7; 395/200.49, 827 [IMAGE AVAILABLE]
6. 5,664,226, Sep. 2, 1997, System for merging plurality of atomic data elements into single synchronized file by assigning output rate to each channel in response to presentation time duration; Brian Matthew Czako, et al., 395/872; 364/232.9, 239, 246.4, DIG.1; 395/182.03; 707/102; 711/112 [IMAGE AVAILABLE]
7. 5,642,477, Jun. 24, 1997, Method and apparatus for selectively retrieving and outputting digitally stored multimedia presentations with real-time non-interrupting, dynamically selectable introduction of output processing; Linden Alano de Carmo, et al., 345/302; 395/551 [IMAGE AVAILABLE]
8. 5,619,733, Apr. 8, 1997, Method and apparatus for synchronizing streaming and non-streaming multimedia devices by controlling the play speed of the non-streaming device in response to a synchronization signal; Bradley D. Noe, et al., 395/881; 345/302; 370/503; 395/551 [IMAGE AVAILABLE]

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